

ABSTRACT OF THE DISCLOSURE

Each of communication controllers sends a count value of a timer corresponding to the lapse of time from a starting point of reproduction during the reproduction of a music to a communication cable. Each of game controllers calculates, while a multi-play mode is executed in an other game apparatus, a reproducing position of the music in the other game apparatus based on the count value sent from the communication controller and transfers a music data from the calculated reproducing position on to a sound source memory upon the receipt of an instruction signal outputted from a confirmation button of an instructing section and representing confirmation of selection of the multi-play mode. While one game player is playing a music game, another game player can participate in this game in the middle of a music number.